

```

void Bspls_UartRxIsr(void)
{
    /* Vaciar buffer Rx */
    WBsp_RxTimeout20msgStop();
    RxTimeout20msg_ISR_Stop();

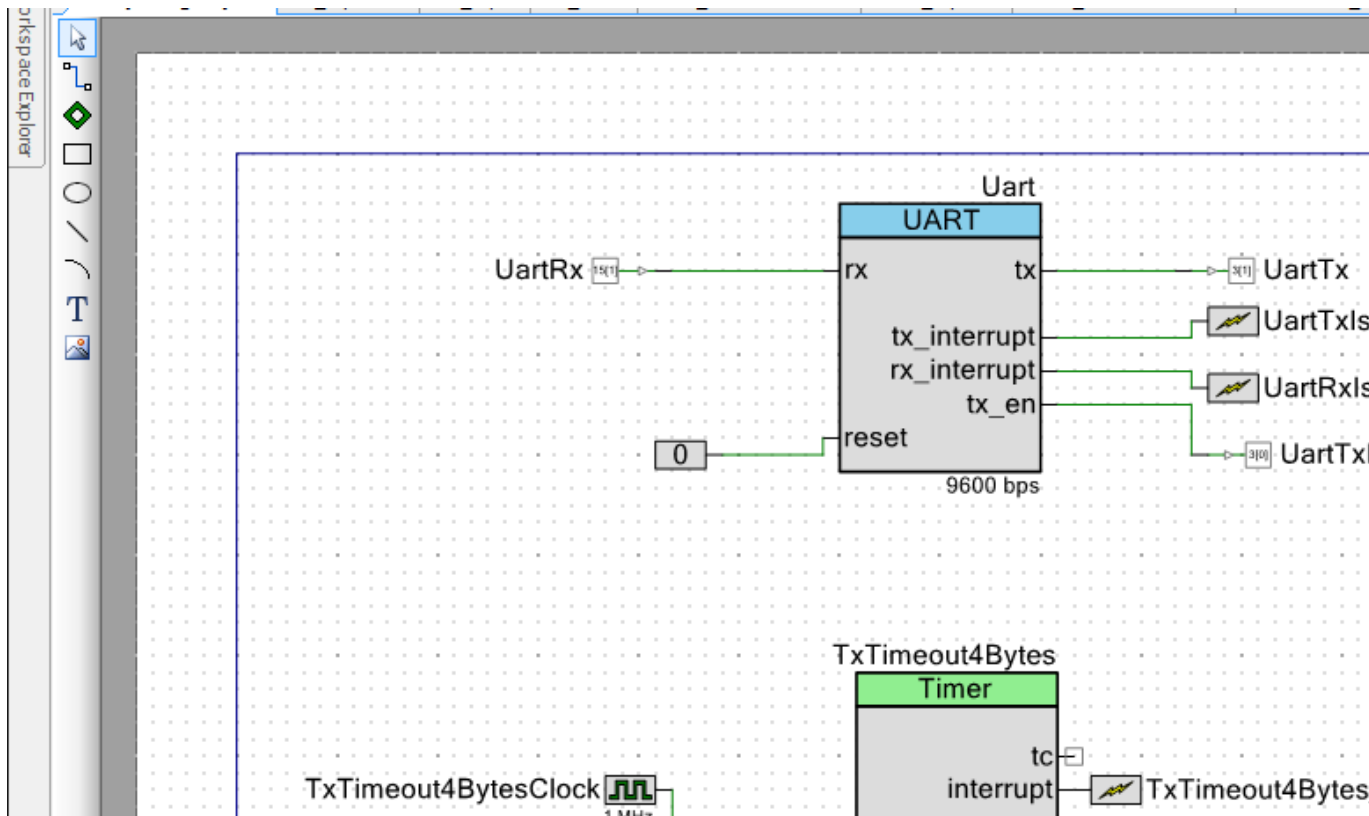
    if (WBsp_UartRxBufferNotEmpty())
    {
        CommsData.ui8_RxBuffer[CommsData.ui8_RxBufferIdx] = WBsp_UartRxReadByte();
        /* Arrancar temporizador de timeout entre bytes recibidos */
        RxTimeout20msg_WriteCounter(COMMS_TIMEOUT_5SG);
        RxTimeout20msg_WritePeriod(COMMS_TIMEOUT_5SG);
        WBsp_RxTimeout20msgInit();
        WBsp_RxTimeout20msgEnable();
        CommsModbus.ui8_RxTimeout20msgIsr = 0;

        RxTimeout20msg_ISR_Start();

        /* Incrementar indice buffer Rx */
        CommsData.ui8_RxBufferIdx++;
    }
}

```

|||||



Configure 'Uart' ? X

Name:

Configure | Advanced | Built-in

Mode

Full UART (TX + RX) RX only
 Half duplex TX only

Bits per second:

Data bits:

Parity type:

API control enabled

Stop bits:

Flow control:

[Datasheet](#)

Configure 'Uart'



Name:

Configure **Advanced** Built-in

Clock selection

Internal clock External clock

Interrupt sources

- | | |
|---|---|
| <input checked="" type="checkbox"/> RX - On Byte Received | <input checked="" type="checkbox"/> TX - On TX Complete |
| <input type="checkbox"/> RX - On Parity Error | <input type="checkbox"/> TX - On FIFO Empty |
| <input type="checkbox"/> RX - On Stop Error | <input type="checkbox"/> TX - On FIFO Full |
| <input type="checkbox"/> RX - On Break | <input type="checkbox"/> TX - On FIFO Not Full |
| <input type="checkbox"/> RX - On Overrun Error | |
| <input type="checkbox"/> RX - On Address Match | |
| <input type="checkbox"/> RX - On Address Detect | |

RX address configuration

Address mode:

Address #1:

Address #2:

Buffers size

RX buffer size (bytes):

Internal RX interrupt ISR is **disabled**

TX buffer size (bytes):

Internal TX interrupt ISR is **disabled**

Advanced features

Break signal bits:

- Enable 2 out of 3 voting per bit
 Enable CRC outputs

RS-485 Configuration options

Hardware TX-Enable

Oversampling rate

8x 16x

Datasheet

OK

Apply

Cancel